



# Who am I

&



Why am I talking to you?









# But, by night...



S. Douglas Holland

#### **Outline**

- What You Can Expect
- The Elements of an Astroimaging System, and Signal Flow
- Tracking
- Setting up Your Equipment
- Focus
- Finding Your Target
- Camera Options
- Filter Options
- Calibrating the Images
- Creating Color Images
- Post Processing
- What Else Will Effect Your Astroimaging Session
- A Collection of Images (and how they were taken)
- References

• What You Can Expect: Types of celestial objects within reach



What You Can Expect: Proportional to how much effort you put in —

#### Easiest

• The Moon



- Bright
  - Short exposure, easy to find
- Can be shot with most any system

#### Moderate

- Planets
- Bright
  - Easy to find
  - Short exposures many taken, stacked and combined
- Minimal tracking
- Increase image processing difficulty

#### Difficult

Bright DSO & Comets

( Deep Sky Object)

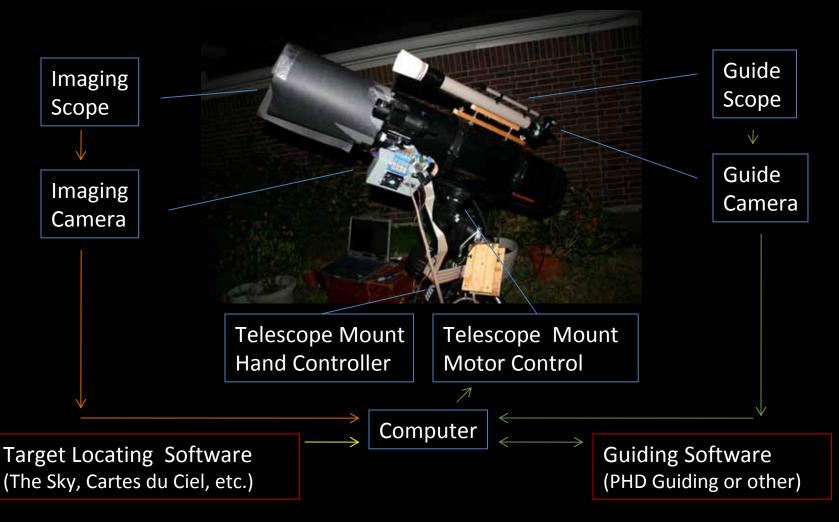
- More difficult to find
- Accurate tracking
- Exposure times around 4 minutes
- Calibration images needed
- Complicated image processing

#### **Most Difficult**

- Dim DSO
- Difficult to find
- Accurate tracking
- Exposures > 4 minutes
- Accurate calibration images needed
- Most complicated image processing



The Elements of an Astroimaging System, and Signal Flow



#### Tracking

- Problem: image pixel size corresponds to approx. 1 arc second (1") of angle
- It is difficult to get a mechanical telescope mount to track accurately for long exposure pictures within around 1" of accuracy. Otherwise, pixels are smeared due to tracking errors.
- First step: Mount selection (periodic error PE figure of merit) –



Celestron ASGT \$575 35 lbs load Light weight Inaccurate PE ~ 40"pp



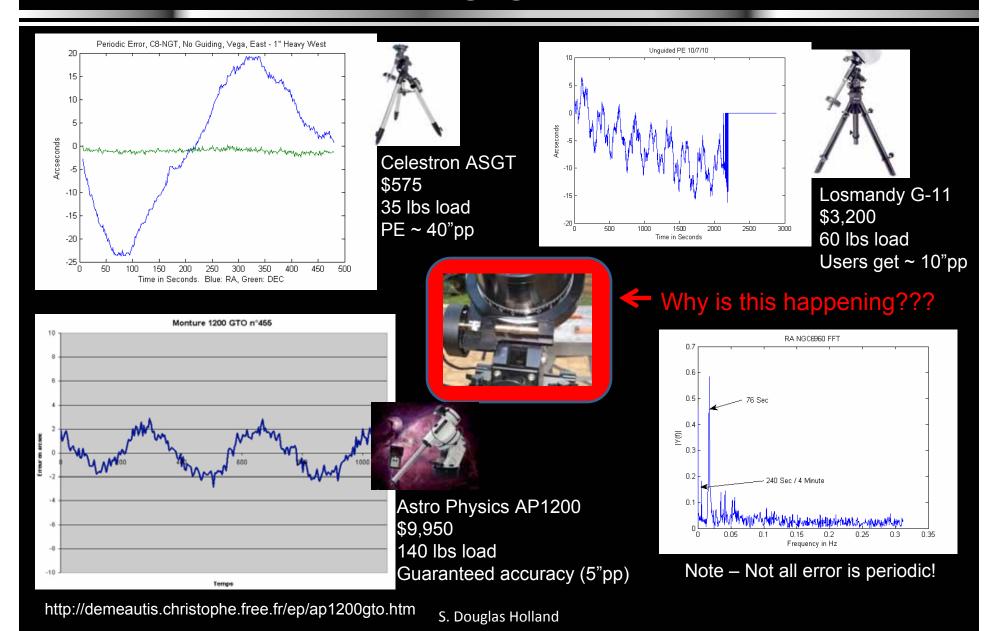
Celestron CGEM & Orion Atlas \$1,400 40 lbs load Smoother PE, still ~ 30"pp



Losmandy G-11
on Atlas \$3,200
60 lbs load
High quality
'pp Users get ~ 10"pp
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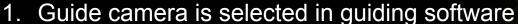
Astro Physics AP900 \$8,750 70 lbs load Guaranteed accuracy (7"pp)



- Tracking (cont'd)
  - How accurate tracking is accomplished: Autoguiding







2. Guide camera with guide scope focuses on star

3. Telescope mount is selected in guiding software

- 4. Software calibrates mount
- 5. Autoguiding starts

#### Camera options:

Webcam style ::: or :::

Dedicated autoguide camera

Mount interface options:

RS-232 port (ASCOM drivers) ::: or :::

Mount Autoguiding Port (ST4)





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- Tracking (cont'd)
  - How accurate tracking is accomplished: Autoguiding (cont'd)

### What are the guiding optical options?



**Guidescope:** 

Pros –

Easy to find stars

Cons -

Flexing

Different optical axis (field rotation)



Self Guiding:

Pros –

Same optical axis

Cons –

Limits available stars Behind filters



Off Axis Guider:

Pros –

Same optical axis

Cons -

Limits available stars
Behind filters

Tracking (cont'd)

- OR -



# Barn Door Tracker

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- Setting up Your Equipment
  - Polar Alignment Options:
    - North Celestial Pole Polar Alignment Scope
      - Quick, easy. Good enough for many targets
    - Declination Drift
      - More difficult, takes time. Best method
  - GoTo Alignment
    - User will center 2 or more bright stars allowing scope computer to create an accurate map of the sky.
      - Afterwards, targets can be entered into scope computer and scope will slew to them.
      - Some scopes have 'Accurate GoTo' features that aid in finding faint objects
  - Dew
    - Dew can form on scope, camera, filters, etc.
      - Just extending the length of the end of the scope will combat dew.
  - Stray Light
    - You will need to address any sources of stray light (same dew extensions help). Filter selector is a source of light leaks.



- Focus
  - There are many methods to obtain focus:
    - Hartman Mask, Measuring the Point Spread Function, Visual, Bahtinov Mask
      - Recommend Bahtinov Mask

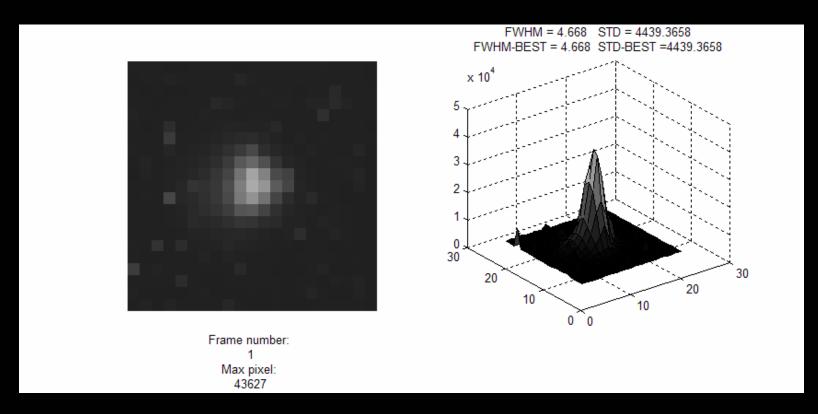


**Out of Focus** 

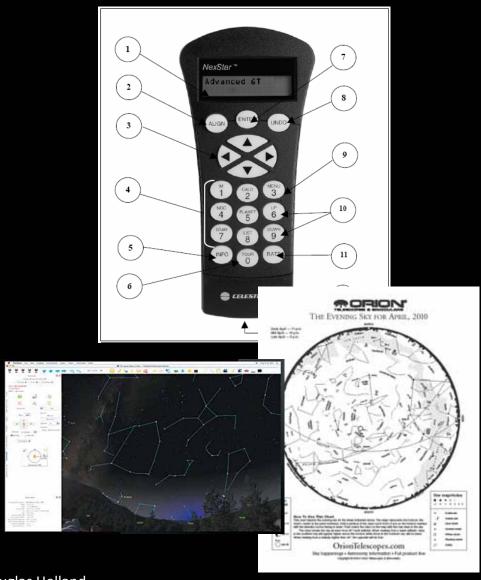
In Focus

Focus (cont'd)

Another method – Measuring Point Spread Function: Full Width Half Max – minimum Standard Deviation - maximum



- Finding Your Target
  - At Least Three Options
    - GoTo Scope select from list
      - Accurate GoTo function
    - Computer Control
      - Via scope RS-232 interface
      - ASCOM drivers
      - Planetarium Programs
        - » The Sky
        - » Cartes du Ciel
    - Star Hopping
      - Star charts
        - » Free Monthly charts:
        - » www.telescope.com
        - » www.skymaps.com
      - Planetarium Programs
        - » The Sky
        - » Cartes du Ciel
  - Note: Best results when target near Zenith due to atmosphere



- Camera Options
- 1. Webcam style camera



Meade LPI



Orion Star Shoot Solar System Color Imager



Celestron NexImage

#### What can be accomplished?

- 1. Planetary imaging
- 2. Use as guide camera (but noisy)

#### How it is done:

- 1. Focus is critical
- 2. Mounts in place of eyepiece
- 3. Use high magnification (barlow lens)
- 4. Nights of good seeing (low air turbulence) are required
- 5. Hundreds of images taken, best selected, stored as video
- 6. Aligned and stacked (e.g. Registax software)
- 7. Enhanced in Photoshop, or other









- Camera Options (cont'd)
- 2. Digital Single Lens Reflex (DSLR)

What can be accomplished?

- 1. Images of the Moon
- 2. Bright Deep sky objects (DSO): Nebulae, Galaxies, Super Nova Remnants, Star Clusters, etc.
- 3. Not optimal for planetary (unless movie mode)
  - a) Vibrations from shutter
  - b) Long download time (planet features move)

#### How it is done:

- 1. T adapter acquired for specific DSLR
- 2. Shutter release cable required for specific DSLR or control via USB
  - Note mirror lockup requires shutter release cable
- 3. Long exposures can be taken (miraculously)
- 4. Calibration frames are required (more later)
- 5. Exposure control manual or software controlled (EOS Utility, Backyard EOS, APT)
- 6. Remote image capture and download (e.g. EOS Utility, Backyard EOS, APT)
- 7. Images calibrated, aligned and stacked (e.g. Deep Sky Stacker or AIP4WIN)
- 8. Final processing in Photoshop or other (more later)

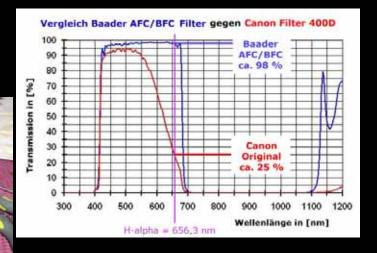


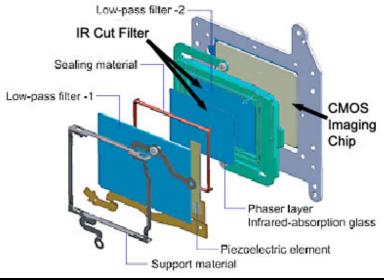
NGC1977, Running Man Nebula Right

- Camera Options (cont'd)
- 2. Digital Single Lens Reflex (DSLR) (cont'd)



Replacing IR Cut Filter improves performance for Astrophotography.





- Camera Options (cont'd)
- 3. Dedicated Astroimaging Camera

#### What can be accomplished?

- 1. Pretty much everything: Planetary, Moon, Solar, Bright & Dim DSOs, etc.
- 2. Advantages: highest quality, meaningful scientific data
- 3. Disadvantages: most complicated

#### How it is done:

- T adaptor required between scope and camera
- 2. Some cameras are monochrome so filters and filter exchanging mechanism is required
- 3. Cameras are cooled to reduce thermal noise
- 4. Images are taken along with closely matched calibration frames (more critical than DSLR)
- 5. Images are calibrated, aligned and stacked (Deep Sky Stacker or AIP4WIN)
- 6. The individual color channels preprocessed (e.g. AIP4WIN deconvolution, background smoothing, etc.)
- 7. The individual channels are combined into a color image (e.g. Photoshop) and then post processed (Photoshop)





### Camera Options (cont'd)

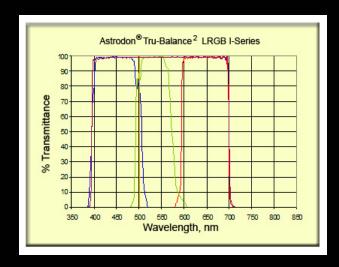
### What are the trade offs?

CAMERA	EASE OF USE	WIDE SPECTRAL RANGE	SINGLE SHOT COLOR	NOISE	DARK CURRENT	SCIENTIFIC RESULTS (Linearity)	DOWNLOAD SPEED
Webcam	Easy	No	Yes	Very high	High	No	High (many frames per second)
DSLR	Moderate	No Yes – if modified	Yes	Moderate	Moderate	No – linearity, tough to calibrate	Low to High (up to 2 minutes)
Astroimager	Difficult	Yes	Yes or No	Very low (down to 1 electron)	Very low	Yes	Moderate (a few seconds)

Filter Options

For dark sky areas or moderate light pollution, Luminance, Red, Green, Blue (LRGB) filters work well







Some type of filter exchange mechanism is needed.









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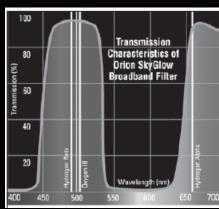
- Filter Options (cont'd)
  - Light pollution reduction filters
    - Can significantly help example 4 minute exposures





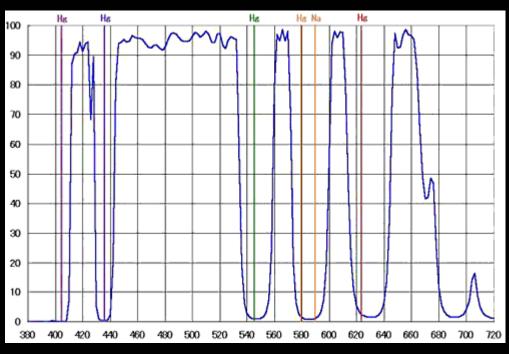


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- Filter Options (cont'd)
  - Other light pollution filters like the Hutech IDAS filter pass more total light, and have narrow rejection bands for specific light pollution wavelengths.
  - Results in truer colors, than filters that cut larger sections out of spectrum



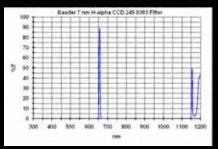


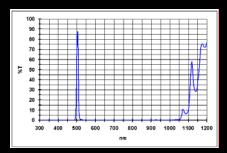
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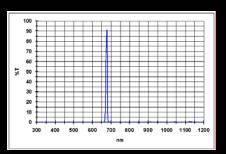
Filter Options (cont'd)

Narrowband Imaging – Cuts all wavelengths except narrow bandwidth around desired wavelength.









Most common: Hydrogen Alpha (Ha), 656.3nm; Sulfur (SII), 672.4nm; Oxygen (OIII), 500.7nm.

Filters are very effective against light pollution – can even image during full Moon.

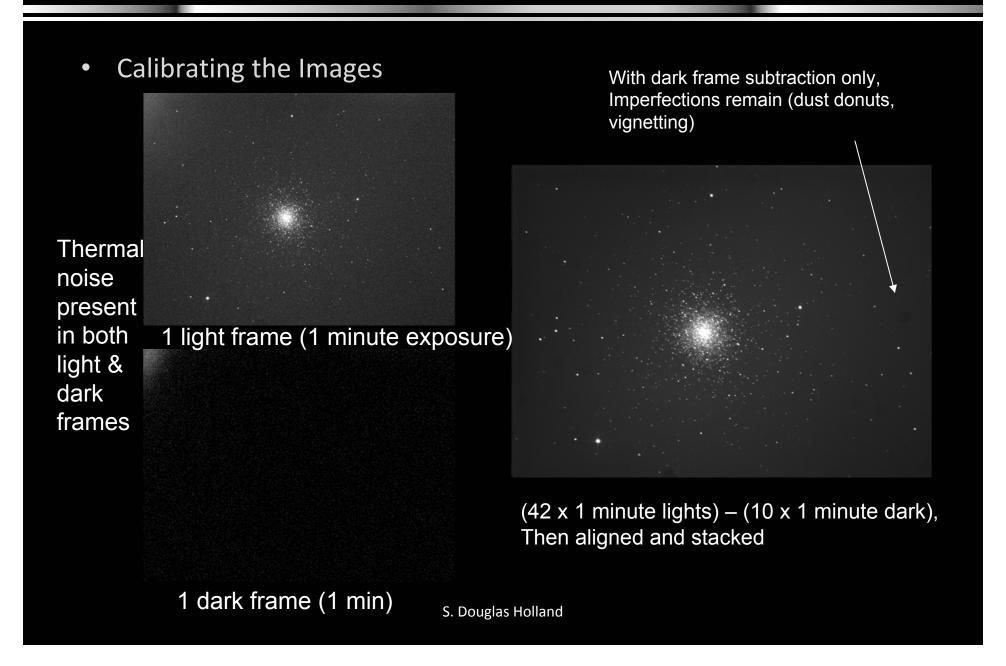


Hydrogen Spectral Series { Ha: red line at right}



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Desired Wavelengths (nm):		Undesired & Light Pollution Wavelengths (nm):		
Desired Wa OII Hγ Hβ OIII C2 C2 NII Hα NII SII SII	372.7 434 486.1 495.1 500.7 511 514 654.8 656.3 658.4 671.6 673.1	Hg Hg Airglow Auroras Hg High Pressure Sodium, Na  Hg O (skyglow) Nall / Hg High Pressure Na(D) / NO <sub>2</sub> Na Nall / Hg O (skyglow)	velengths (nm):  405 436 463 546 466, 475, 498, 515 546 557 570 579 583 600 617 630	
		O (skyglow)	636	



Calibrating the Images (cont'd)

(42 x 1 minute lights) – (10 x 1 minute dark), Then aligned and stacked

((42 x 1 minute lights) – (10 x 1 minute dark))
7 flat field images

Flat field image

Calibrating the Images (cont'd)

Why does aligning and stacking images increase the signal to noise ratio?

Answer – The signal adds linearly, the noise (being uncorrelated / orthogonal) adds as the square root of the sum of the squares.

Example: Take an image that has a signal of 2 and a noise level of 2. Its initial signal to noise ratio (SNR) is 2/2 = 1.

When we combine (2) images: signal = 2 + 2 = 4, noise = sqrt ( $2^2 + 2^2$ ) = 2.828, SNR = 4/2.828 = 1.414.

```
When we combine (4) images: signal = 2 + 2 + 2 + 2 = 8, noise = sqrt (2^2 + 2^2 + 2^2 + 2^2) = 4, SNR = 8/4 = 2.
```

\*\*\* So, the more images we combine, the better the signal to noise ratio.

Calibrating the Images (cont'd)

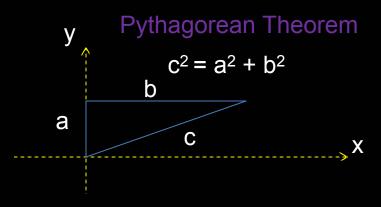
### Do you believe it?

Answer - The signal adds linearly, the noise (being uncorrelated / Orthogonal) adds as the square root of the sum of the squares.

### Why is this true?

#### correlated Noise

**Uncorrelated Noise** 



Noise a has no x value Noise b has no y value

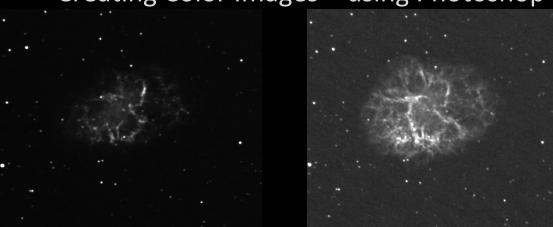
uncorrelated

Note – there <u>is</u> correlated noise!!

- Combining images does NOT decrease correlated noise.
- > Example: Fixed Pattern Noise
  - > Use dithering



Creating Color Images – using Photoshop



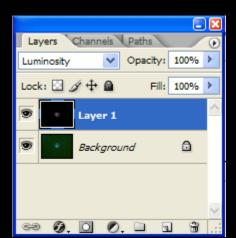


SII, 672nm, Red

Ha, 656nm, Green & Luminance

OIII, 501nm, Blue





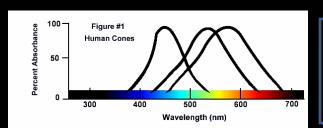
Combined: SII, Ha, OIII: LRGB Image

Creating Color Images – using Photoshop (cont'd)
 <u>Alternate Color Mapping</u>

SII, 672nm: Red

Ha, 656nm: Green

OIII, 501nm: Blue



SII, 672nm: Magenta

Ha, 656nm: Gold

OIII, 501nm: Turquoise



RGB Color Space (Red, Green, Blue)

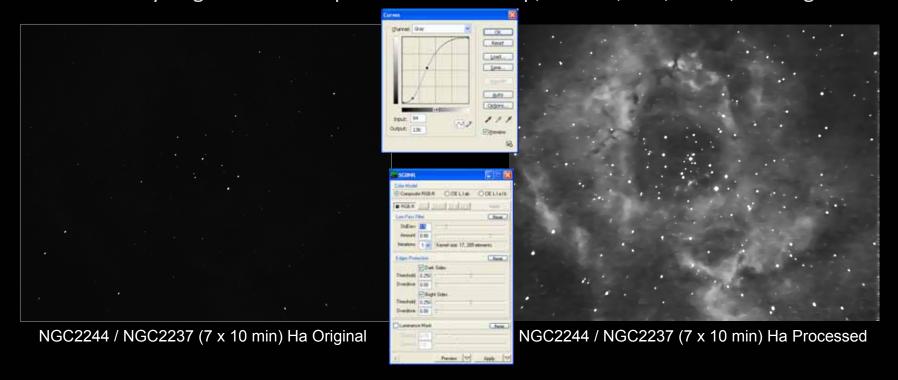


CYM Color Space (Cyan, Yellow, Magenta)

http://bf-astro.com/hubbleP.htm

#### Post Processing

A very large field. Example tools: Photoshop, Matlab, IRIS, GIMP, PixInsight



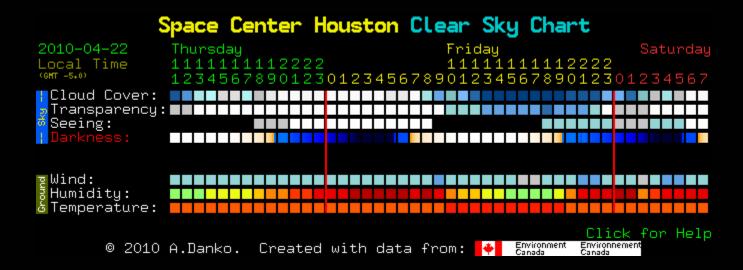
#### Example of the power of image processing –

• Image on left has had its dynamic range stretched via Photoshop curves, and noise reduced using Selective Gaussian Blur Noise Reduction (SGBNR) in PixInsight.

What Else Will Effect Your Astroimaging Session?

Cloud cover, transparency (humidity + particles in atmosphere), seeing (turbulence), phase of the Moon

How can you find the conditions for your area? => Clear Sky Clock home page: http://cleardarksky.com/csk/



What Else Will Effect Your Astroimaging Session? (cont'd)

```
f stop – vs. – aperture – vs. – focal length – vs. – tracking accuracy – vs. – seeing conditions – vs. – exposure length – vs. – polar alignment – vs. – wind – vs. planes flying through your picture – vs. – a large truck driving down your street – vs. – etc., etc., etc.
```

#### Exposure Length –

- For planets, shorter is better capture during moments of good seeing
- DSOs, in general longer is better to bring out subtle detail
- ⇒Trade offs:
  - ⇒ Lower f-stop allows shorter exposure times
    - ⇒ f-stop = focal length / aperture
    - ⇒ Example: At f/5.6, only half the exposure time is required as compared to f/8 for the same resulting image brightness
  - ⇒ Longer exposure lengths require accurate mount tracking for longer periods of time
    - ⇒ Periodic and non-periodic error due to quality of mount
    - ⇒ Field rotation due to poor polar alignment
  - ⇒ Longer exposures require other ideal conditions
    - ⇒ Wind vibrating scope, airplanes, meteors, trucks

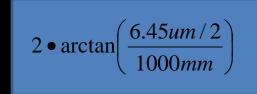
What Else Will Effect Your Astroimaging Session? (cont'd)

#### Scope Focal Length –

- Image Scale: the angle subtended by one pixel
  - Example: a 6.45um pixel (ICX285) with a 1000mm fl telescope has an image scale of 1.33".
- Image Scale vs. Tracking Accuracy vs. Seeing
  - Seeing limits results to be between 2" to 4"
  - It is challenging to get a telescope mount to track to 1" and below.
  - Without good polar alignment, image will rotate around guide star field rotation.
- $\Rightarrow$ So, what is the point?
  - ⇒ A shorter focal length telescope:
  - 1.Leads to a lower f-stop, short exposure (f-stop = fl/ aperture)
  - 2.Does not show seeing effects as much
  - 3.Is more forgiving of guiding errors
  - 4.Is more forgiving of polar alignments
  - 5.Is in general easier to image with

How to calculate image scale:



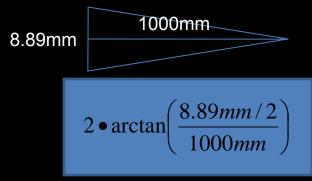


What Else Will Effect Your Astroimaging Session? (cont'd)

How to fit target within image –

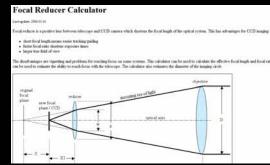
- Field of View: the angle subtended by an image sensor's horizontal and vertical dimensions
  - Example: ICX285 sensor measures 8.98mm x 6.71mm. With a 1000mm fl telescope has a horizontal field of view of .50°, and a vertical field of view of .38°.
- How can I change the field of view?
- ⇒Focal reducer
  - ⇒ Will decrease f-stop thus allowing shorter exposure times
  - ⇒ Can cause vignetting (bright in middle, dark on edges)
  - ⇒Will change where scope comes into focus
- ⇒ Or just use scope with shorter focal length

How to calculate field of view:



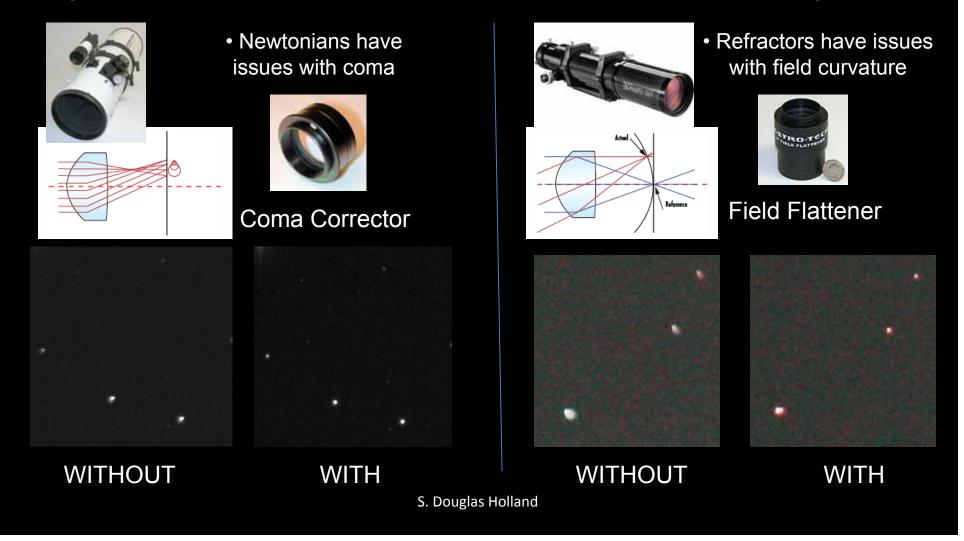
**Focal Reducer** 





http://timosastro.1g.fi/tools/focalreducer.html

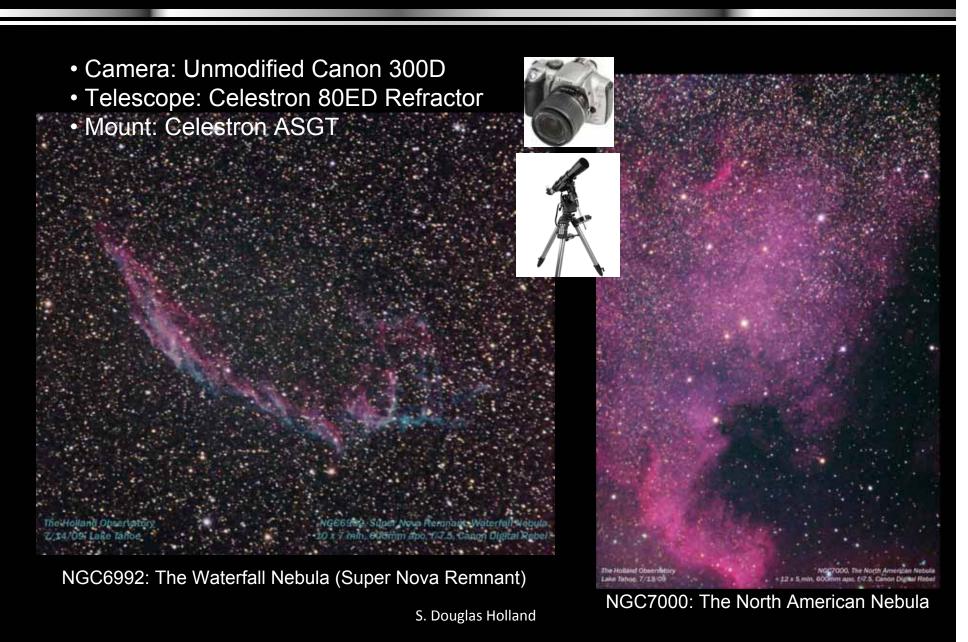
What Else Will Effect Your Astroimaging Session? (cont'd)
 In general, telescopes perform better on axis (middle) than off axis (edges).

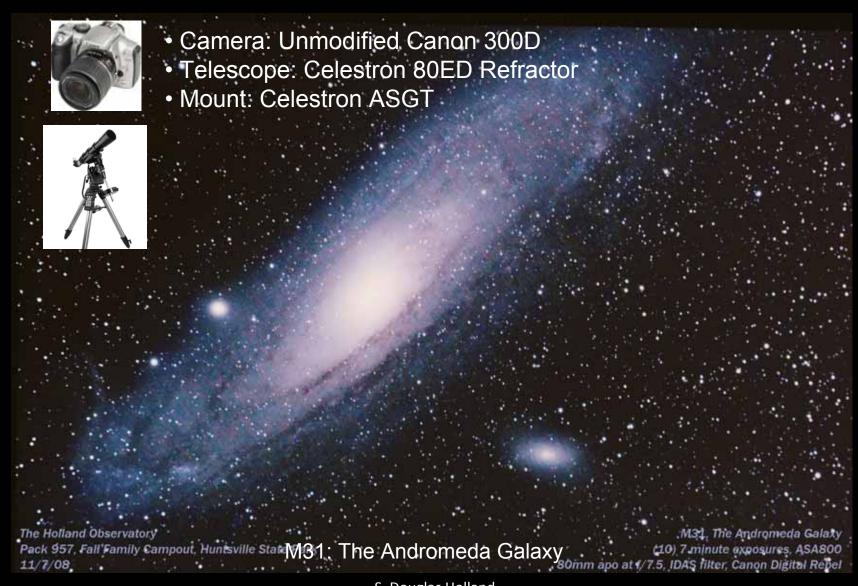


A Collection of Images

> And how they were taken

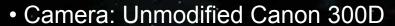
- Unmodified Canon DSLR -











- Telescope: 18-55mm kit lens
- Mount: Barn Door Tracker

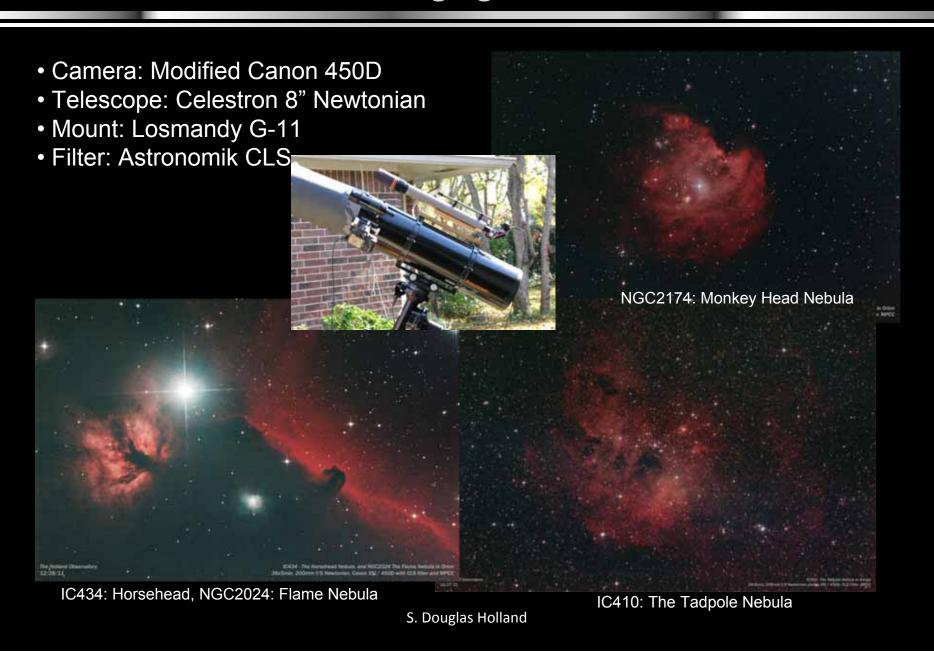


The Holland Observatory Lake Tahoe, 7/4/08

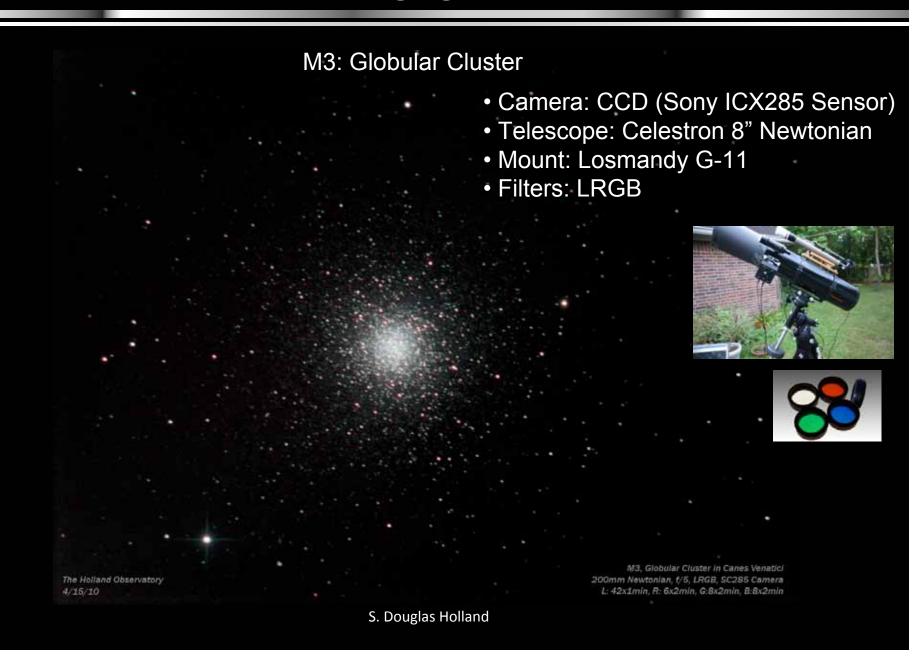
The Center of the Milky Way Galaxy

(1) 4 minute exposures, Barndoor tracker, ASA400, f/5.6, 18mm Lens Canon Digital Rebel

- Modified Canon DSLR -



## - CCD LRGB -





- CCD Narrowband -



- Camera: CCD (Sony ICX285 Sensor)
- Telescope: Canon 200mm f/2.8 L Lens
- Mount: Celestron ASGT
- Filters: Narrowband (SII, Ha, OIII)







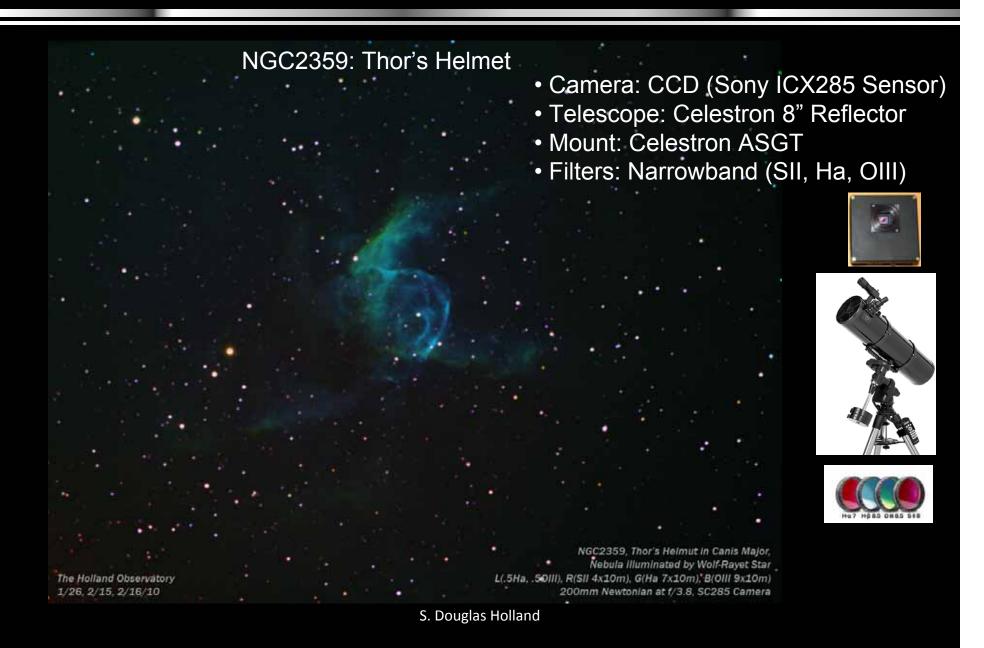






IC1805: The Heart Nebula

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#### M1: The Crab Nebula (Super Nova Remnant)

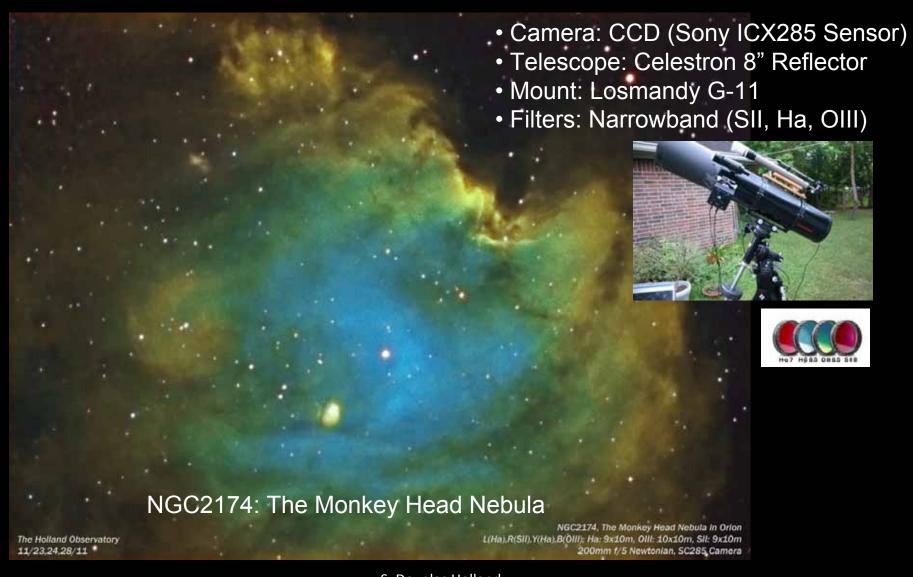
- Camera: CCD (Sony ICX285 Sensor)
- Telescope: Celestron 8" Reflector
- Mount: Celestron ASGT
- Filters: Narrowband (SII, Ha, OIII)

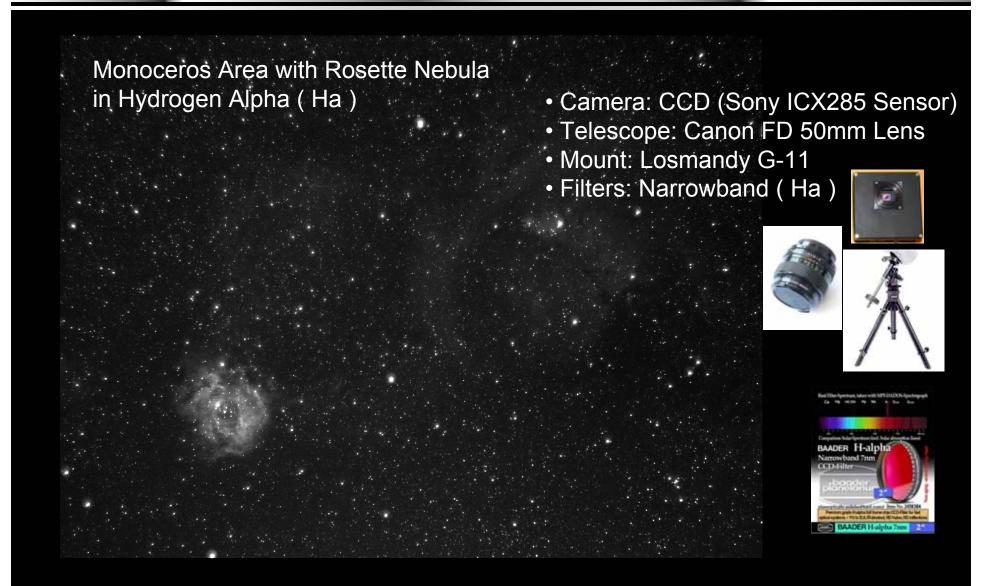






The Holland Observatory 11/18/09, 12/18/09, 12/19/09 M1, The Crab Nebula in Tau LRGB - R:SII (14 x 10min), G:Ha (12x10min), B:OIII (11 x 10m 200mm f/5 Newtonian, SC285 Cam

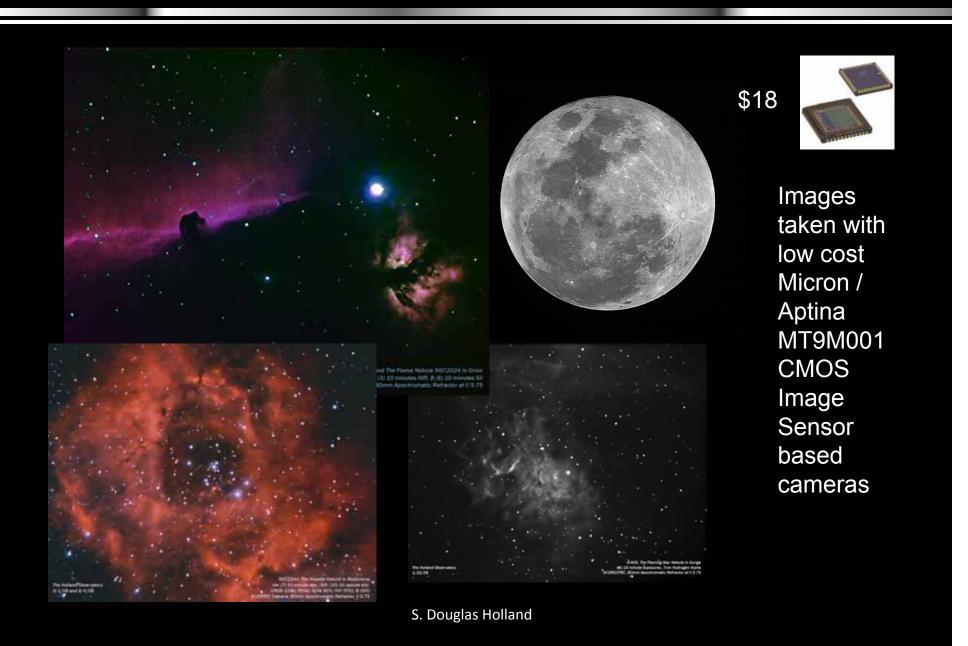




Orion Area with Orion, Horsehead, Flame Nebula, and Barnard's Loop in Hydrogen Alpha (Ha) Camera: CCD (Sony ICX285 Sensor)

- Telescope: Canon FD 50mm Lens
- Mount: Losmandy G-11
- Filters: Narrowband (Ha)

- CMOS Image Sensor -



- Unmodified Canon DSLR -

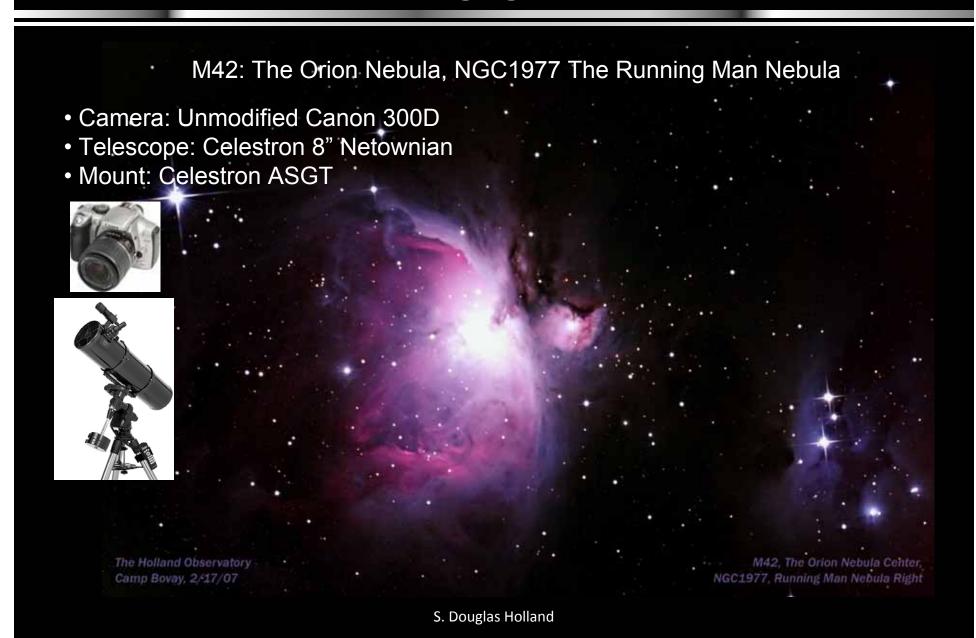
The Moon Single Shot Image

- Camera: Unmodified Canon 300D
- Telescope: Celestron 8" Netownian
- Mount: Celestron ASGT









- References
  - The New CCD Astronomy by Ron Wodaski
  - The Handbook of Astronomical Image Processing by Richard Berry and James Burnell
    - Best book to understand theory of image calibration, comes with AIP4WIN software
  - The 100 Best Astrophotography Targets by Ruben Kier
  - Photoshop Astronomy by R. Scott Ireland
- Visit our web page:
  - www.holland-observatory.net